SEATTLE UNIVERSITY

GAME ART MAJORS

First Year Supplies and Materials 2025-2026

This supply list is for all incoming Game Art students at Cornish. It includes both technological and traditional materials required for a successful year as an Game Art major.

Please read this document thoroughly to ensure you're ready to go before classes begin!

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1. Student Technology Requirements

As a Game Art major, having a capable laptop is essential for your study. All Game Art majors are **required** to have (1) an advanced laptop running Windows or MacOS operating system, (2) a subscription to Adobe Creative Cloud, and (3) a backup SSD storage drive.

Important Note: Only information provided by Cornish Admissions or your program's Chair regarding these requirements is accurate.

Do not listen to anyone who suggests downloading bootleg Adobe software for free or using alternative open-source software. This information is incorrect, and Cornish students who have ignored these requirements are experiencing major difficulties in their classes. If you have any doubts or need clarification, please connect with your admissions counselor or department coordinator.

Below are the minimum and recommended specifications. We highly recommend opting for the higher-end specifications to ensure a quicker and smoother workflow. For questions or purchasing advice, please contact admission@cornish.edu.

If you need financial assistance to purchase a laptop, please contact your financial aid counselor at finaid@cornish.edu. Options may include borrowing additional funds through private loans or Parent Plus loans, up to an extra \$3,000 specifically for required equipment.

1.1 Software Requirements

All Visual Arts students (including Game Art) are required to have access to <u>Adobe Creative</u> Cloud Student and Teacher Edition.

1.2 Laptop Specifications

Minimum specifications for your laptop are those that cover the core Adobe Creative Cloud applications used in visual arts instruction (Illustrator, Photoshop, InDesign, After Effects, Premiere), 3D software (Blender or Maya), and game engines (Godot, Unity). While hardware requirements are not universal, and your computing experience will have a lot to do with system configurations which vary widely across manufacturers, there are some hard and fast rules to observe when selecting a new laptop:

PC Windows-based

- 1. CPU (Intel or AMD)
 - a. Intel Core 5, Core 7, Core 9 (or Core Ultra variants of these)

- b. AMD Ryzen 5 or Ryzen 7, Ryzen 9 (or Ryzen Al variants of these)
- 2. RAM (system memory)
 - a. Minimum: 16GB
 - b. Recommended: 32GB
- 3. SSD Storage
 - a. Minimum: 500GB
 - b. Recommended: 1TB
- 4. WiFi 6, 6E or greater
- 5. Ports
 - a. USB 3.0 or greater port, type A or C (for thumb drives)
 - b. Recommended: HDMI or Thunderbolt (for external screen connection)

Apple MacOS-based

- 1. CPU
 - a. Minimum: M2
 - b. Recommended: M3 or greater
- 2. RAM (system memory)
 - a. Minimum: 16GB unified
 - b. Recommended: 24-32GB unified
- 3. SSD Storage
 - a. Minimum: 512GBb. Recommended: 1TB
- 4. WiFi 6, 6E or greater

If you want to understand more about choosing technology you can read this supplement.

1.3 Laptop Recommendations

Dell

Alienware or G-Series laptops are a good option as Dell has excellent support. This is also the preferred vendor of Cornish IT.

- Alienware series
- G-series

Framework

For those interested in customization, sustainability, and upgradeablility, Framework Laptops (13" or 16") are excellent.

- Framework 16
- Framework 13

HP

Omen or Victus series laptops are also options.

- Omen Transcend
- Victus 16

ASUS

ProArt laptops are very premium laptops specifically designed for creatives, though support is not as robust as Dell/HP/Apple. Zephyrus gaming laptops are also premium, but very expensive.

- ProArt series
- Zephyrus series

Apple

Macbook Pro laptops are high quality and Apple Care support is very good. If you are used to MacOS this will be a good choice. Avoid the Macbook Air series.

Macbook Pro

1.4 Digital Drawing Tablet & Stylus, Mouse

Although Cornish has a professional-grade Cintiq lab and other tablet-enabled computer labs you will want to invest in a digital drawing device that allows you to practice and produce work in personal spaces, and when the labs are occupied by studio classes.

For PC / Windows users there are various options.

- Screenless Pen Tablets connected to your laptop (e.g. <u>Wacom</u> or <u>Huion</u> pen tablets)
- Framework 12
- Wacom or <u>Huion</u> Pen Displays (expensive)

For Apple / MacOS users, or users of Procreate, a recent generation <u>iPad and Apple Pencil</u> is popular and the best option.

For 3D work you cannot rely on touchpad mechanics or develop touch-based workflows, you need a modern multi-button mouse. Labs will have mice, but you should invest in one for personal use and homework.

2. Supplies and Materials

As you enter Cornish, you are expected to acquire art supplies just as you would buy textbooks. Below is a list designed to encompass the basic needs of many first-year required studio courses. All tools will continue to be useful throughout your years of study at Cornish and beyond. Additional tools or supplies may need to be purchased throughout the year for specific classes, projects, or personal work outside of class. We work with Blick Art Materials to get purchasing options and discounts for incoming students. They have created a number of kits complete with all the items on the list; they will be sold based on a first-come. first-served basis.

At the beginning of the school year these kits will be available to pick up ON CAMPUS or at the Blick Capitol Hill store at a discounted price of **\$149 + tax**.

2.1 Art Kit Pick-up

Cornish Pick-up: Buy the complete kit online at any time and pick it up on campus during orientation week. To purchase, scan the barcode below or <u>click here</u> and pick-up the kit on campus during the week of **August 26–30**. (More details will be included in your orientation week schedule arriving later this summer).

Blick Art Store Pick-up: You can either buy the complete kit **online** at any time and pick it up at Blick's Capitol Hill store **after July 1st**, or you can purchase and pick up your kit in the Blick store **after July 1st**.

To purchase the kit online, either scan the barcode below (or click here).

Blick Art Materials : <u>1600 Broadway, Seattle, WA 98122</u>, open every day from 10 am to 8 pm.

Phone: (206) 324-0750 / Email: BlickCapitolHill@dickblick.com.

2.2 Art Kit Item List

☐ Artbin or similar storage container	
☐ Portfolio case (20 x 26in)	5
☐ 18 x 24in, 80LB Drawing pad - 70 pages	ø
☐ Sketch pad (9 x 12in), 100 sheets	ð
☐ Bristol pad (9 x 12in)	3
☐ Newsprint (18 x 24 in 100 sheets pad)	ĸ
☐ Graphite pencils (6B, 4B, 2B, HB, 2H)	H
☐ Charcoal pencil (4B)	
2 Sharpie Permanent Markers (black)	
☐ Pencil sharpener	
☐ UHU glue stick	
☐ Blue painter's tape	
☐ White vinyl eraser	
☐ Kneaded eraser	
☐ Art Gum eraser	
☐ Cutting mat (12 x 18in)	
☐ X-acto knife with 50 blades	
 Retractable Utility Knife (with replacement blades) 	
☐ 24 inches steel ruler	
8" aluminum drawing triangle	
☐ Fiskars Premier 8" Bent Scissors	
☐ Safety glasses	
☐ Compass	
2.2 Additional Equipment	
These items are not included in the Art Kit and must be purchased separately.	
☐ <u>3M Respirator</u>	
☐ <u>3M Vapor Cartridge (</u> Organic Vapor)	