COSTUMING AS ENGINEERING

Projects that incorporate elements of costume or garment design and production can readily be linked to students’ lives and interests. The concept of costuming (fashion) will be connected to the field of engineering and STEAM education practices. A main goal is to begin a conversation about ways that a transdisciplinary field such as costuming can be included in the implementation of STEAM, design education, and open imaginations.

Student-Focused Arts Integration

MATH + ART

Reception To Follow

Friday May 10 4:00pm

SPEAKER REBECCA BAYGENTS TURK is a professional costume designer and arts educator with over twenty years of experience, whose art has been featured by premier theatre and ballet companies around the globe. Rebecca holds a PhD in Arts Administration, Education and Policy, with specializations in Art Education and the Analysis of Material Culture. Her research interests include trans-disciplinary educational practices, material culture, costuming and performance.

Lemieux 122

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