

Computer Science - Spring 2023 Schedule

schedule subject to change

| Course | Sec | Course Name | Schedule | Instructor |
|------------|-----|---|---------------------|---------------|
| CPSC 1000 | 01 | Introduction to Computer Science (starts May 8) | MW 3:40-5:45pm | Obare |
| CPSC 1220 | 01 | Data-Driven Problem Solving & Programming | MWF 12:30-1:55pm | Samavi |
| CPSC 1430 | 01 | Programming and Problem Solving II | MWF 9:20-10:45am | Cuneo |
| CPSC 2430 | 01 | Data Structures | MWF 9:20-10:45am | Reeder |
| CPSC 2430 | 02 | Data Structures | MWF 10:55am-12:20pm | Diaz Acosta |
| CPSC 2500 | 01 | Computer Organization | MWF 12:30-1:55pm | Kremer-Herman |
| CPSC 2600 | 01 | Foundations of Computer Science | MWF 2:05-3:30pm | Li |
| CPSC 3200 | 01 | Object-Oriented Development | MWF 9:20-10:45am | Dingle |
| CPSC 3200 | 02 | Object-Oriented Development | MWF 2:05-3:30pm | Dingle |
| CPSC 3300 | 01 | Fundamentals of Databases | MWF 10:55am-12:20pm | Wong |
| CPSC 3400 | 01 | Languages and Computation | MWF 10:55am-12:20pm | Larson |
| CPSC 3400 | 02 | Languages and Computation | MWF 9:20-10:45am | Diaz Acosta |
| CPSC 3500 | 01 | Computing Systems | MWF 12:30-1:55pm | Cuneo |
| CPSC 3500 | 02 | Computing Systems | MWF 2:05-3:30pm | Thayer |
| CPSC 3700 | 01 | The Art of Web Design | MWF 12:30-1:55pm | Reeder |
| CPSC 4250 | 01 | Mobile Software Development | MWF 10:55am-12:20pm | Spinney |
| CPSC 4260 | 01 | Refactoring and Software Design | MWF 2:05-3:30pm | Zhao |
| CPSC 4270* | 01 | Graphics / Game Project | TTh 3:45-5:50pm | Bloomenthal |
| CPSC 4300 | 01 | Physical Database Design & Optimization | MW 3:40-5:45pm | Guardia |
| CPSC 4310 | 01 | Machine Learning | TTh 10:15am-12:20pm | Khadivi |
| CPSC 4510 | 01 | Computer Networks | TTh 1:30-3:35pm | Zhu |
| CPSC 4890 | all | Software Engr. & Project Development III | arranged | |
| CPSC 5005 | 01 | Data Structures | W 6:00-8:40pm | Thayer |
| CPSC 5021 | 01 | Database Systems | M 6:00-8:40pm | Spinney |
| CPSC 5031 | 01 | Algorithms | T 3:45-6:25pm | Oh |
| CPSC 5031 | 02 | Algorithms | Th 6:00-8:40pm | Riley |
| CPSC 5042 | 01 | Computing System Principles II | Th 3:45-6:25pm | Samavi |
| CPSC 5042 | 02 | Computing System Principles II | T 6:00-8:40pm | Samavi |
| CPSC 5110 | 01 | Fundamentals of Software Engineering | TTh 3:45-5:50pm | McKee |
| CPSC 5200 | 01 | Software Architecture and Design | MW 6:00-8:05pm | Zhao |
| CPSC 5200 | 02 | Software Architecture and Design | MW 6:00-8:05pm | CANCELLED |
| CPSC 5210 | 01 | Software Testing and Debugging | TTh 3:45-5:50pm | Daugherty |
| CPSC 5220 | 01 | User Experience Design | MW 3:40-5:45pm | Daugherty |
| CPSC 5240 | 01 | Software as a Service | TTh 6:00-8:05pm | Hilerio |
| CPSC 5270* | 01 | Graphics / Game Project | TTh 3:45-5:50pm | Bloomenthal |
| CPSC 5320 | 01 | Visual Analytics | T 6:00-8:40pm | Kong |
| CPSC 5330 | 01 | Big Data Analytics | Th 6:00-8:40pm | Hanks |
| CPSC 5330 | 02 | Big Data Analytics | Th 6:00-8:40pm | Yang |
| CPSC 5510 | 01 | Computer Networks | TTh 6:00-8:05pm | Lundeen |
| CPSC 5610 | 01 | Artificial Intelligence | MW 3:40-5:45pm | Bae |
| CPSC 5810 | 01 | Software Engineering Project I | arranged | |
| CPSC 5890 | 01 | Seminar | T 6:00-8:40pm | Milkowski |
| CPSC 5910 | 01 | Introduction to Robotics and Programming | TTh 3:45-5:50pm | Milkowski |
| CPSC 5910 | 02 | Cloud Computing | MW 6:00-8:05pm | Adhikari |
| CPSC 5075 | 01 | Data Architectures for Analytics | W 6:00-8:40pm | McKee |
| OMSBA 5061 | 01 | Programming I for Business | online | Arundhati |
| OMSBA 5062 | 01 | Programming II for Business | online | Lundeen |
| OMSBA 5068 | 01 | Artificial Intelligence for Business | online | Koenig |

*Combined 4000/5000 class

Last updated: February 15, 2023